

Cub Scout Pack 295



Advancement and Electives Outlines

Developed by Lisa Scarbrough

August Outline

Advancements in Progress:

- Call of the Wild
- Scout Strong Healthy Unit
- Paws on the Path
- Cyber Chip
- Conservation Good Turn*

Meeting 1:

- Call of the Wild - Knot Tying (leader pg #37)
- Running with the Pack - Req. 1, Req. 2, Req. 3, Req. 5
- 15 minutes physical activity (Healthy Unit)

Homework:

- Call of the Wild requirement #4
 - make a list of possible weather changes for the campout and bring one item to the next meeting to tell how you would use it
- Call of the Wild requirement #7/Paws on the Path requirement # 5
 - work on memorizing the Outdoor Code and Leave No Trace
- Bring health forms part A & B
- Bring your Cub Scouts six essentials
- Cyber chip completion
- Start memorizing Outdoor Code and Leave No Trace principles

Meeting 2 (before campout):

- Safety Night
- Call of the Wild: Go over requirement #4 (leader page #37)
- Call of the Wild/Paws on the Path: Go over requirement #7 (leader page #38)
- Call of the Wild: Do #5 b&c (leader page #37)
- Call of the Wild: Have Scouts show their six essentials for hiking
- Paws on the Path: Go over Buddy System (requirement 2 & 3) –
 - make game out of buddy check for 15 minutes physical activity (healthy unit)

First Pack or Council Campout

- Completes requirement for Call of the Wild pack campout
- Completes 15 minutes physical activity (Healthy Unit)
- Will complete Paws on the Path for attendees
- See req's from list to complete Call of the Wild
- Do a hike and clean up to complete Conservation Good Turn

September Outline

Advancements in Progress:

- Duty to God
- Running with the Pack
- Council Fire
- Collections and Hobbies
- Scout Strong Healthy Unit
- Organ Donor Awareness

Meeting 1:

- Collections and Hobbies activity: create an autograph book (construction paper, white paper, brads, hole punch, markers)

Homework:

- Running with the Pack Req. #6
- Collections & Hobbies Req. #1
- Duty to God Req. 2A (or earn religious medal)
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Meeting 2 :

- Council Fire: Flag ceremony (Venture Crew 369) Speaker - military (Venture Crew 369)
- Collections and Hobbies: get autograph books signed

Homework:

- Organ Donor sheet

Den Saturday – Duty to God

- Wear Class A uniform - will do photos as well
- Duty to God: Ebenezer - tour with historical society member (completes req 1A and 2B)
- Collections and Hobbies:
 - Bring autograph books - get tour guide's autograph
 - Visit museum that displays different collections
- Provides 15 minutes physical activity (healthy unit)
- Homework: Duty to God req 1B

Meeting 3:

- Collections and Hobbies: Bring in collections (requirement #1)
- Collections and Hobbies: Autograph books due
- Running with the Pack: Play a sport or game and show good sportsmanship (healthy unit)

Homework:

- Running with the Pack Req. #6
- Duty to God 1B and 2B

October Outline

Advancements in Progress:

- Howlin' at the Moon
- Scout Strong Healthy Unit
- Cubs Who Care
- Hometown Heroes

Meeting 1:

- Go over Running with the Pack #6
- Rain Gutter Regatta workshop
- Go over any homework Cubs are overdue

Homework Due next den meeting

- Learn something about Native Americans that you can share during our campfire program next week.
- Supplies for S'mores at Campfire
- Rain gutters for Rain Gutter regatta on November 4

Meeting 2 –Mock Campfire (2 hour meeting starting at 6 pm):

- Falls during Fall Break – Wolf Den WILL meet.
- Howlin' at the Moon
 - Story of Lone Wolf Cub (leader pg 55, Wolf book pg 86)
 - Skit requirements and Campfire - plan and practice (leader pg 56) - use Indian nations
 - Counts as 15 minutes of physical activity (healthy unit)
- Howlin' at the Moon Req. 1 / Cubs Who Care Req. 2 F (American Sign Language, Charades)
- Counts for those who missed campfire as part of Call of the Wild
- Counts as 15 minutes of physical activity (healthy unit)

Meeting 3:

- Duty to God 1B, 2A, 2B due
- Homework: Hometown Heroes Req. 3 (draw a photo and write a few sentences) due first meeting November

Haunted Trail Campout

- Black Creek Scout Reservation
- Provides campout requirements for Call of the Wild

Fair Parade

- Usually 5 pm at church in Springfield, Michelle will let us know

Pack Meeting

November Outline

Advancements in Progress:

- Cubs who Care
- Council Fire
- Hometown Heroes
- Scout Strong Healthy Unit

Pack Activity: Rain Gutter Regatta

- 10 am to 1 pm (9:30 am registration)
- Air of the Wolf, new requirement 2E

Meeting 1:

- Council Fire – Flag ceremony requirement (pg. 53)
- Cubs Who Care - do 2D/2F (counts for 15 minutes physical activity) (pg 197/200)
- Present Hometown Heroes Req. 1 and 3/Council Fire Req. 5 (pg. 260/60)
- Homework:
 - Cubs Who Care Req. 2B – due 1st meeting in December
 - Hometown Heroes Req. 4 – Bring in items for care package to 1st meeting in December

Veterans Day – November 11

- Springfield ceremony at Springfield Veterans Park
- Attendance counts for Council Fire new requirement

Pack Fire Safety Night:

- Speaker for Council Fire requirement 5 (veteran, police, fire, ems, etc).
- Obstacle course counts for 15 minutes physical activity.

Meeting 2:

- Falls during Thanksgiving break – Wolf Den will NOT meet

Pack Meeting – November 28

- Pine Wood Derby kits distributed
- Wolves responsible for clean up

Council Fire Community Service Project

- Clean up trail along 17 in front of Guyton Elementary School
- Need to confirm a date and time with parents, allow for 2 hours

December Outline

Advancements in Progress:

- Cubs who Care
- Hometown Heroes

Pack Activity – Guyton Christmas Parade

- On site at 10 am

Meeting 1:

- Cubs Who Care - 2E (completes Cubs Who Care)
 - Need watercolors, paint paper, blindfolds (Boys need to wear T-shirts that can get messy – Thrivent shirts provided)
- Hometown Heroes Req. 4. – put together care package and make Thank You for Your Service cards to go in it.
- Present Cubs Who Care 2B, Hometown Heroes 3

Meeting 2:

- Christmas ornament craft (use photos taken at Duty to God field trip)

January Outline

Advancements in Progress:

- Code of the Wolf
- Air of the Wolf
- Motor Away
- BSA Emergency Preparedness*
- Crime Prevention*

Meeting 1:

- Code of the Wolf
 - 3B - Measure heights, count steps for 100 feet
 - 1B - Play a game of "Go Fish for 10s"
- Air of the Wolf
 - 2A – Listen to sounds outside, what is caused by air
 - 1C i – Make 5 paper airplanes (Also Motor Away 1A & 1B)
- Homework:
 - Code of the Wolf - 2C (need to create worksheet for take home)
 - BSA Emergency Preparedness (if attending Den Day) - Discuss a family emergency plan.

Den Day – Saturday (9:30 am to 1 pm)

- BSA Emergency Preparedness and Crime Prevention Award
 - Guyton or Effingham FD
 - Guyton PD or Sheriff's Office
 - Justice for Children – Bicycle Safety?
 - Need fingerprint ID cards
 - Create a checklist to keep your home safe.
 - Homework in advance for each den that wants to participate

Meeting 2:

- Code of the Wolf - go over homework (2C)
- Code of the Wolf - 1E, 4C (completes requirements for Code of the Wolf)
- Air of the Wolf – 1C iv (roll balls)

Meeting 3: Pack Outing

- Official uniforms should be worn

Pack Activity: Pinewood Derby

- GUMC, 8:30 am

February Outline

Advancements in Progress:

- Hometown Heroes
- Digging in the Past
- Grow Something
- Crime Prevention

Pack Activity: Scouting for Food

- Bring grocery bags for collection.
- 10 am start time
- Bring extra grocery bags to pick up litter as community service for Crime Prevention award

Meeting 1 – February 6:

- Grow Something - Req. 1 (seedling – check for catnip seeds at Lowe’s or Petsmart to be donated after growing to Camp Pawsawhile)
- Digging in the Past – 5 – Make edible fossil layers
- Homework:
 - Grow Something - Req. 1 for 30 days, due first den meeting in March (need to create a mini log book to take home)
 - Digging in the Past – 2 – Create your own dinosaur

Scout Sunday – 2nd Sunday in February

- 10:30 am at Guyton UMC

Meeting 2:

- Present Digging in the Past Req. 2
- Digging in the Past Req. 3 – Dino dig or fossil cast
- Digging in the Past Req. 1 – Play a dino game

Council Campout: Cub Scout Blizzard

BBQ Fundraiser Sales Start – February 17

Meeting 3:

- Grow Something - Req. 4

Pack Meeting – Blue and Gold Banquet

March Outline

Advancements in Progress:

- Grow Something
- Germs Alive
- World Conservation Award*
- Finding Your Way*
- Conservation Good Turn

Meeting 1:

- Grow Something - Review outcomes from Req 1
- Germs Alive - Req. 2, 1
- Homework:
 - Germs Alive - Req. 6 (pg. 243 in book)

Den/NOVA Saturday:

- Burton 4H Program
 - Maritime Forest Ecology and Orienteering
 - Costs:
 - \$16 per person
 - 6 cubs and 6 parents paid for by Capt. Mike's Dolphin Tours
 - Satisfies Finding Your Way reqs. 3B, 4 & 5
 - Satisfies Grow Something reqs. 2 & 3
 - Satisfies NOVA Down and Dirty field trip
 - Completes World Conservation Award requirements if Cub attended Jekyll Island weekend
 - National Park Junior Ranger program at Fort Pulaski
 - Starts at 10 am on Tybee, carpooling can be arranged
 - Conservation Good Turn – bring trash bags, do clean up on hike

Pack Activity: BBQ Pickup (10 am to 2 pm, GUMC)

Meeting 2:

- Germs Alive
 - Review homework (Req. 6)
 - Req. 3 and 4
 - Completes requirements for Germs Alive

Meeting 3 – March 20:

- Finding Your Way - 1A, 1B, 3A
- Homework:
 - Adventures in Coins - Bring in coins from home for next den meeting

Council Campout: Spring Adventure

**Register for Jamboree on the Trail by March 31 – jott.org

April Outline

Advancements in Progress:

- Adventures in Coins
- Motor Away
- Paws of Skill

Meeting 1:

- Adventures in Coins: Req. 1, 2, 3, 4
- Completes requirements for adventure

Meeting 2:

- Motor Away – Req. 2 (Build boats)
- Paws of Skill
 - Req. 1, 2, 4
- Homework: Req 3 pg. 287

May Outline

Advancements in Progress:

- Motor Away
- Messengers of Peace
- Jamboree on the Trail

Meeting 1:

- Motor Away – Build self propelled cars requirement
- Review all handbooks for any lagging requirements

Den Saturday: Jamboree on the Trail

- Take a hike
- Bring a picnic lunch
- RSVP by March 27 for JOTT crest order (jott.org)
- Jott.org
- Messengers of Peace – clean up trash along the trail

Meeting 2:

- Den Party

Meeting 3:

- TBD